Club Nintendo®

No. 1

REVIEWED:
TOP GUN! ARE YOU THE TOP GUN IN YOUR NEIGHBOURHOOD?

SNEAK PEEKS!
THE HOTTEST GAMES COMING OUT IN THE NEXT 2 MONTHS!

TIPS 'N' TRICKS!
STRAIGHT FROM THE PROFESSIONAL'S MOUTH!

LATEST NEWS!
FUTURE RELEASES COMING UP NEXT!

TOP GUN™
THIS SEAL IS YOUR ASSURANCE THAT Nintendo HAS EVALUATED AND APPROVED THE QUALITY OF THIS PRODUCT
LICENSED BY NINTENDO FOR PLAY ON THE Nintendo ENTERTAINMENT SYSTEM®
This Game Pak may only be used with the Mattel or NES versions of the Nintendo Entertainment System.
A

What Nintendo's all about!

Check It Out

Below you'll find a list of games that are currently available for your Nintendo Entertainment System. Next to each there is a box where you can tick the games that you own, which also allows you to update your personal list as you purchase each new game! Future releases will be added to forthcoming issues.

ADVENTURE SERIES

- The Goonies II™ ☐
- Kid Icarus™ ☐
- The Legend of Zelda™ ☐
- Metroid™ ☐
- Super Mario Bros™ ☐

SPORTS SERIES

- Baseball ☐
- Golf ☐
- Mike Tyson's Punch-Out!!™ ☐
- Rad Racer™ ☐
- R.C. Pro-Am™ ☐
- Pro Wrestling™ ☐
- Soccer ☐
- Tennis ☐
- 10-Yard Fight ™(American Football) ☐

ACTION SERIES

- Balloon Fight™ ☐
- Castlevania™ ☐
- Clu Clu Land™ ☐
- Gradius™ ☐
- Ice Climber™ ☐
- Kung Fu™ ☐
- Pinball™ ☐
- Top Gun™ ☐
- Urban Champion™ ☐

LIGHT GUN SERIES

- Duck Hunt™ ☐
- Hogan's Alley™ ☐
- Gumshoe™ ☐
- Wild Gunman™ ☐

PROGRAMMABLE SERIES

- Excitebike™ ☐
- Mach Rider™ ☐
- Wrecking Crew™ ☐

ARCADE CLASSICS SERIES

- Donkey Kong™ ☐
- Donkey Kong Jr™. ☐
- Donkey Kong 3™ ☐
- Mario Bros™. ☐
- Popeye™ ☐

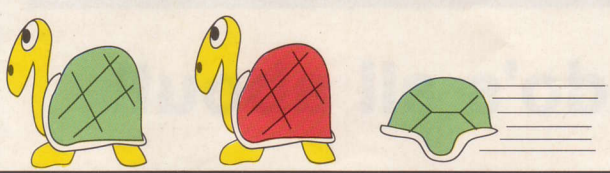
ROBOT SERIES

- Gyromite™ ☐
- Stack-up™ ☐

EDUCATION SERIES

- Donkey Kong Jr. Math™ ☐

The Club Nintendo Address Is:



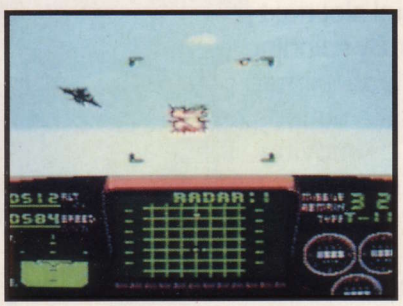
Club Nintendo®
PO Box 30,
Coventry,
CV1 3BR.

Letter From Super Mario!

Hi and welcome to the first issue of 'Club Nintendo', the official Nintendo magazine! In this and every issue we will be reviewing all of the latest Nintendo Game Paks, showing you how to beat the tricky parts of a game, taking a peek at future releases, and generally having a whole lot of fun!

In this magazine, you will find reviews of Konami's 'Top Gun', Nintendo's 'Legend of Zelda' and also 'Super Mario Bros', featuring yours truly! We also take a look at one of Nintendo's next releases, 'Super Mario Bros 2', as well as reviewing a number of games in our 'Short Reviews' section. If you're having problems with one of your games then check out 'Tips and Tricks' section, and you can also find out what the Nintendo Entertainment System is all about by looking over the page. To top it all, you'll find a list of all of the Nintendo Game Paks currently available, with a check box next to each, allowing you to keep your own personal list of the games that you own. Phew!!

Please let us know what you think of 'Club Nintendo' - after all, it's YOUR club, and you should get as much enjoyment from it as possible. Let us know what your high scores are too - take a peek at MailBag for instructions on how to send them in.



Have Fun!

CLUB NINTENDO

Contents

Super Mario Says 3
Introducing the Nintendo Entertainment System 4
Top Gun Review 6
Super Mario Bros Review 8
The Legend of Zelda Review 10
Tips and Tricks 12
Short Reviews 16
Sneak Peeks 18
MailBag 19

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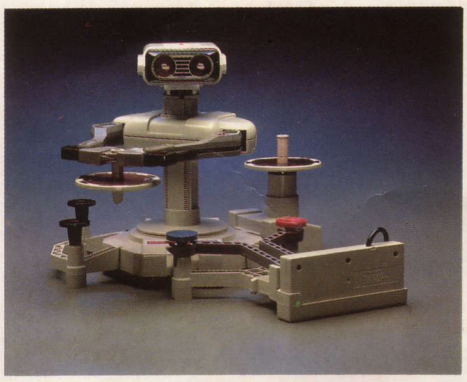
Introducing the Nintendo® ENTERTAINMENT SYSTEM™

Just about everybody reading this will already own a Nintendo Entertainment System. But now that you have it, what can you do with it?

The Nintendo Entertainment System itself is a 'vehicle' to play video games. Fast, slow, complex, simple - every type of game to suit any type of person. 13 million NES game consoles have been sold in Japan, and the U.S. is rapidly approaching that kind of user base. But why so popular? Basically, it is because, with the Nintendo Entertainment System and your chosen Game Pak, you can be just who you want to be.



Here, we examine the system, what's available for it, and how YOU can have the time of your life!

The 'top of the range' kit is the **Deluxe Set**, which includes everything needed to play any Nintendo game. In the package, you will find the all-important console, two hand controllers, 'R.O.B.' (Robotic Operating Buddy), the Zapper Gun, and two Game Paks, 'Gyromite' and 'Duck Hunt'. 'Gyromite' is used with 'R.O.B', who makes the columns on screen move up and down. One controller is used to give R.O.B. instructions through 'light messages' from the the screen, whilst the other is inserted in a special slot next to R.O.B.'s two buttons. By spinning gyros in the supplied spinner, R.O.B. can activate the buttons on his controller, thus moving the columns on screen. All great fun, especially for the younger game player!

There are already a number of Zapper Gun orientated games available, and 'Duck Hunt' is one of the best. The Zapper gun is plugged into a controller port, and then you have to shoot at the ducks, keeping in mind that you only have three shots to fire at each set of ducks. You can't really afford to miss, because, if you do, even your dog will laugh at you!

To proceed to the next round, you have to hit at least six out of every ten ducks. Also on the same Game Pak is the more conventional but just as fun clay shooting.

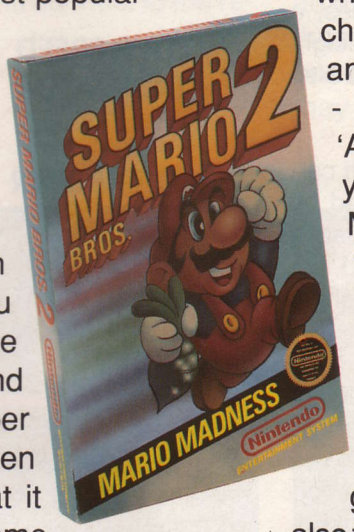
'Wild Gunman' is another game used with the Zapper, and takes you back to the good ol' days of the Wild West, with you acting as sherrif, taking out bandits in a number of shoot-outs. There is also a 'Saloon' sequence where you shoot the bad guys as they appear in doors and windows. If shooting 1930's gangsters is your scene, though, then check out 'Hogans Alley', which is also used with the Zapper Gun. This Game Pak comes complete with a FBI style shooting range (using on-screen cardboard replicas) in front of either stationary or scrolling back-grounds, and also a 'trick shot' round with which you can practice your aim by firing at tin cans. Both games are great fun, involving a lot of skill and practice before you become adept at either.

More enjoyment can be derived through the Zapper from a number of other Zapper games that will be introduced later in the year.

Nintendo are also currently working on many new games and peripherals. The NES Advantage Joystick is one example, and will bring even more power to your game playing. It includes rapid fire on both the A and B buttons, a slow motion feature allowing you to slow down the action if it gets a little too hectic, plus a joystick rather than a control pad with which you control your onscreen character.

If you just require the basic console then the Control Deck Set is for you.

This consists of the console, two hand controllers and one of the biggest selling and most popular games ever - **Super Mario Bros.**



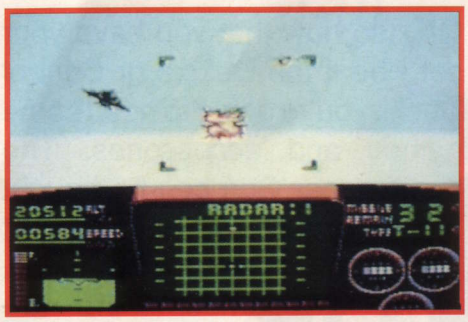
You'll find a review of this elsewhere in this issue - if you have bought the Deluxe set and do not own Super Mario Bros then make sure that it is the next game that you buy.

There are now a number of new games appearing each month, each one adding to the entertainment that can be derived from your console.

OK, so now that you have your set - be it the Deluxe or Control Deck - you're going to need some games and accessories. The Zapper Gun can be bought separately if you do not already own it, as can R.O.B. As for games, there are already a number available, as you can see from the list on the inside of the front cover. If fast action video games are your scene then choose from the 'ACTION' series; if you prefer sports simulations, such as 'Soccer', then take a peak at the 'SPORTS' series. Alternatively, you may enjoy arcade adventures where you play the role of a character searching for items and clues to help solve a quest - if so, then examine the 'ADVENTURE' list. Those of you old enough to remember Mario's first adventure, 'Donkey Kong', will be pleased to learn that this and other arcade classics are available on the NES as part of the 'ARCADE' series. There are many other games currently available and also forthcoming in the near future, bringing entertainment to everyone. After all, that's what the Nintendo Entertainment System is all about!

Future games include the long awaited sequel to Super Mario Bros., a preview of which can be found in this very same issue, as well as a host of other games that have been written for the NES.

What else can we say except enjoy yourself!



TOP GUN

Prepare for exhilarating video game action at its best as Top Gun hits your screens! It's your responsibility, in your F-14 fighter, to prevent World War III from breaking out. Your task is not an easy one - enemy forces are already advancing. Have you got the guts and courage that it takes to complete such a dangerous mission?

GAME PLAY

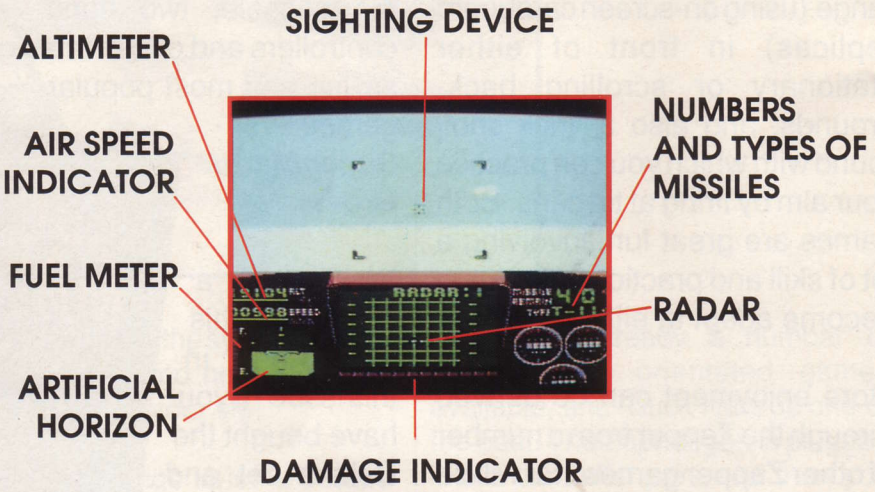
The F-14 fighter which you are flying is the darling of the American Navy. On board, it has a radar showing the position of enemy aircraft and vehicles, a stock of missiles, dials displaying height and speed, a damage indicator and also your trusty machine gun.

As soon as you leave your aircraft carrier, 'Enterprise', you are attacked by enemy aircraft. All such attacks must be dodged and then counter-attacked, using either missiles or bullets to shoot down the bogey !

Once a mission has been completed, you must return to the Enterprise and land. On screen messages will help you land, but if you fail to follow them correctly then you'll end up in the drink!

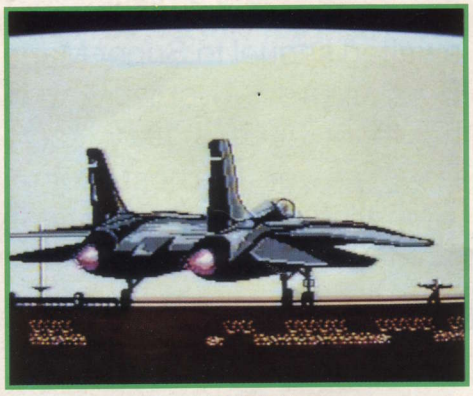
There are four missions to complete before World War III is totally averted. The first is an introduction to flying and dogfighting, preparing you for the frantic action that is to follow. The next mission has you tracking down and destroying an aircraft carrier. Following that, you are required to battle against enemies in tanks and missile launchers, and, finally, there's the ultimate challenge in the air in mission four. Get ready for one tough video game!

INSIDE THE COCKPIT



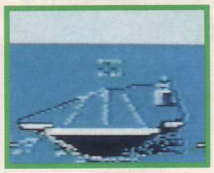
Outside the centre sight, there is a large square. When the enemies enter this, press the B button to lock on a missile. Immediately press the B button again to blow the bogey out of the sky!

CHARACTERS



F-14 TOMCAT

Here are some of the characters that you are going to encounter during the game. Watch out for the warning aircraft and for the attack copters too.



AIRCRAFT CARRIER

ROCKET SYSTEM

FIGHTERS

SUBMARINES

BATTLE CRUISER

TANKS

TOP GUN

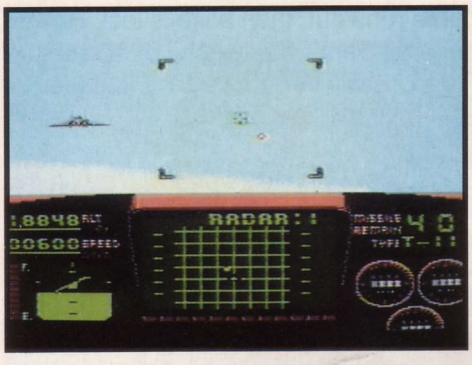
PLAYING TIPS

Mission 1

This is basically just an introduction stage to get you used to the controls of your F-14. Only enemy aircraft feature on this level, but that doesn't mean that this is going to be a piece of cake!

It's best to choose the T-11 missiles on this level as the aircraft take only one direct hit to destroy. Watch your radar carefully, as this will allow you to see whether the fighters are coming in from behind or towards you.

At some point in the first mission, there will be a danger warning flashing up on your screen. This means that an enemy fighter has managed to lock a missile onto your F-14. Move all the way to the left and then abruptly move right to dodge this. It takes some practice before you are ready for the next stage!

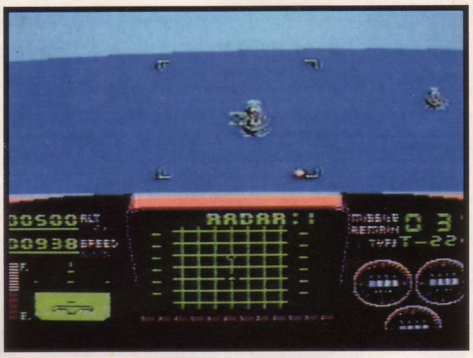


Mission 2

The final enemy target in the second mission is a large aircraft carrier. Before you attack it, you will have to fight your way past enemy aircraft, destroyers and submarines.

On the radar, the ships and planes will be represented differently. Keep a close eye on this as it will prepare you for the oncoming attacks.

When the 'Out of Fuel' sign is displayed on your screen, press the START button to call a Tanker to refuel you. Take notice of the advice given on screen to connect to the refuelling craft.

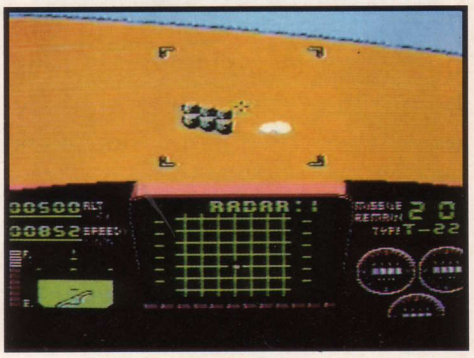


Mission 3

This brings you up against enemies firing from the ground. The weapons used include Tanks, Missile Launchers and Multiple Rocket System Vehicles.

The last enemy target in this mission is a nuclear missile silo, 16 missiles are needed to destroy it, so make sure that you connect with the refuelling craft at the right time!

The Multiple Rocket Systems will fire a number of missiles at you simultaneously. If you do not dodge or fire at the missiles then you will find yourself surrounded by missiles with no escape. The only answer to stop these vehicles is to lock on and fire one of your own missiles as soon as they appear.



Mission 4

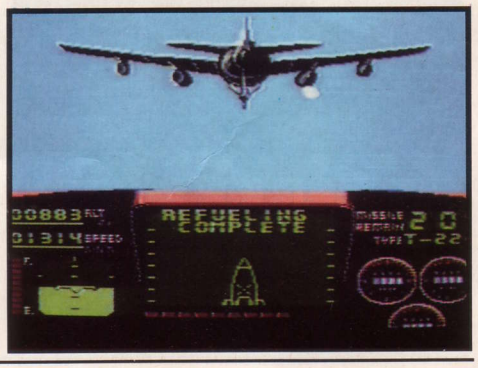
This is it! The enemies are now using all of their fire power to try and stop you. There will be missiles coming from the ground, sea and air, so all of your wits are going to have to be about you if you are going to survive!

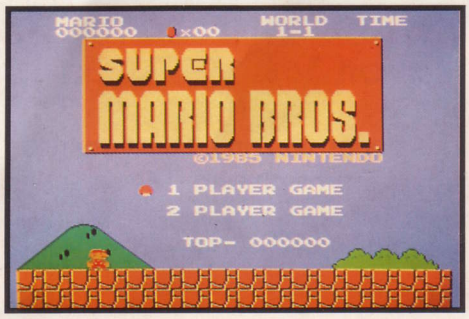
The enemy aircraft in this mission now have acrobatic flying skills to avoid your attack. The Attack Copters are also difficult to dodge, so, as with the Multiple Rocket System Vehicles, make sure that you get them before they have chance to strike!

The final enemy in this mission, and of the game, is the military Space Shuttle. Shoot 20 missiles into it and you have succeeded! All that is needed now is for you to successfully return to the aircraft carrier and you will receive a real hero's welcome! You are now the Top Gun!

Refuelling Craft

This craft will be needed in mission 2, 3 and 4, and it is essential that you refuel in the middle of these missions. Apart from replenishing your fuel tank, you will also get a new set of missiles.

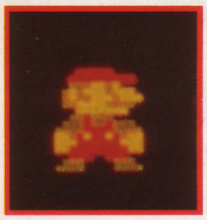




SUPER MARIO BROS

Listen up now, this one ain't for dodos! The powerful sorcerer, Bowser, and his evil tribe have attacked and taken over the peaceful Mushroom Kingdom, with all of the people having been turned into bricks, rocks and other things. Only the Princess Toadstool can restore peace and tranquility to the ruined kingdom, but can Mario or even Luigi find and rescue her?

THE HEROES



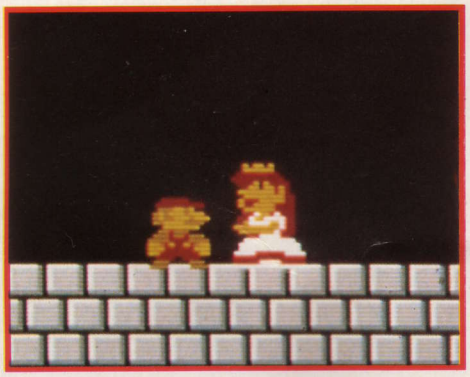
Mario

Luigi

Matt and Luke, eat your heart out! By collecting power up items, these two can become Super, Fiery or even Invincible!

SCENARIO

There are eight 'worlds' to conquer, each including four stages, before the fair Princess is recovered. Bowser doesn't like Mario interfering, though, so he has sent out a number of minions and devised devious traps in an effort to prevent our hero from reaching his goal. Don't be put off though - it may be a long journey, and there may seem to be little hope of completing such an awesome quest, but a whole kingdom's fate lies in your hands. Let's give it a try!



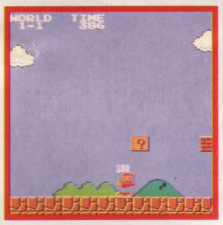
PRINCESS TOADSTOOL

GAMEPLAY AND CONTROLS.

Controlling Mario is simple yet very realistic. Use the left/right controls to move Mario left or right, down to make Mario squat, and the 'A' button to make Mario jump. The 'B' button can be held down to either make Mario run faster, or, in 'Fiery' guise, make him shoot fireballs.

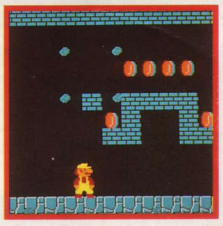
When Mario is hit by a creature, or time runs out, then a life is lost. However, if Super Mario is hit by a creature then he will be reduced to Little Mario without any loss of life.

The levels of each world can be on the ground, underground, in water or inside the castle. Here are a few ideas of what you can expect:



THE GROUND

The ground scene is covered with mountains, pot holes bushes. Make the most of the blocks.

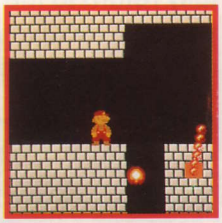


THE UNDERGROUND

The floors and ceilings in the underground are made up of bricks. Breaking these could be rewarding.

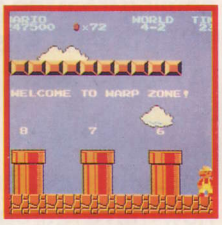
Inside the Castle

The bricks in the castle are indestructible. Concentrate on avoiding fire and destroying Bowser.



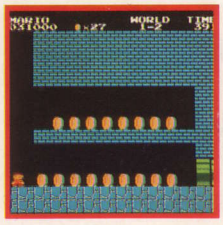
WARP ZONE

If you manage to find one of these then you can warp to higher levels.



BONUS STAGE

When you climb up the ivy to the clouds, you'll see coins. Collect as many of them as you can.

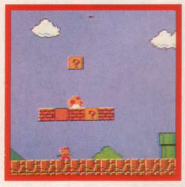


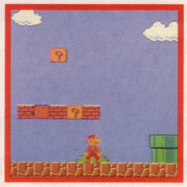
COIN ROOM

When you go down certain pipes, you will see a room full of coins. By gathering 100, you will earn an extra life!

ITEMS

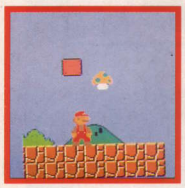
In Super Mario Bros, there are a number of blocks and items which will help you in your search for Princess Toadstool. Watch out for the hidden blocks from which you can reap great rewards!





Super Mushroom

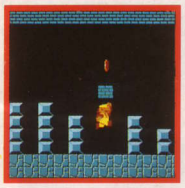
Fire Flower



'1-UP' Mushroom

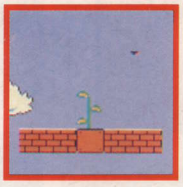
Hidden Block

Coins



10 Coins

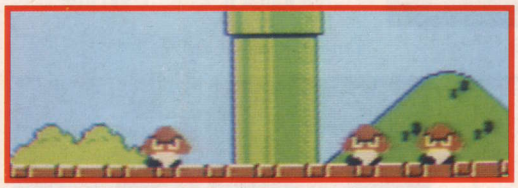
Invincible



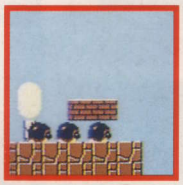
Ivy

ENEMIES

A sample of some of the characters that you will meet on your travels.....



Little Goombs

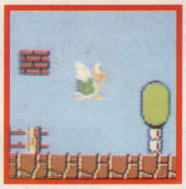


Buzzy Beetle

Piranha Flower

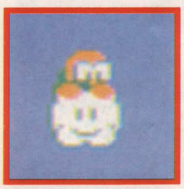
Koopa Trooper

Cheep Cheep

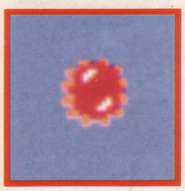


Koopa Para-trooper

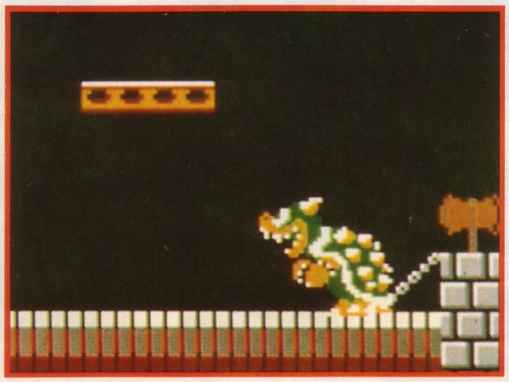
Blooper



Lakitu



Spiny

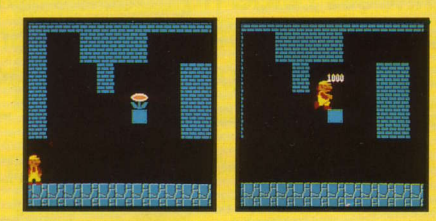


King Bowser the Great

ADDITIONAL TIPS

1. Using the 'B' Button

When running with the 'B' button held down, Mario will sprint much faster, allowing him to jump higher and further!

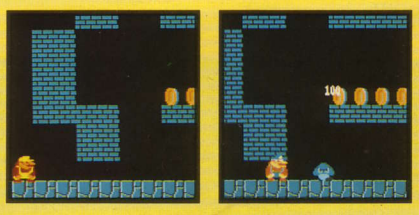


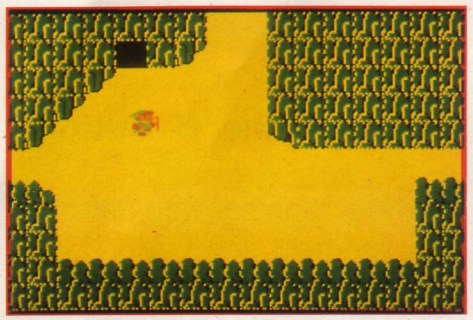
2. Warp Zones.

There are three warp zones in the game which will help you reach Princess Toadstool. Can you find them?

3. Narrow Passageways

Although Super Mario can smash blocks above him, sometimes ducking whilst running will also get you out of tight spots!





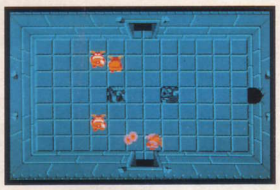
THE LEGEND OF ZELDA™

Princess Zelda has been captured by the evil Ganon, who plans to rule the world under the thumb of darkness and terror. To save the Princess you must find the eight pieces of the powerful Triforce of Wisdom, and then defeat Ganon. It's one mean quest - are you up to the challenge?

PLAYING THE LEGEND OF ZELDA

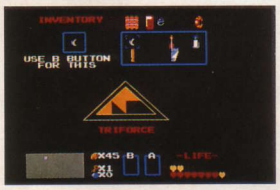
The Legend of Zelda takes place in the vast 128 screen Overworld and the mazes of the Underworld, the first eight containing a piece of the Triforce and the last being Ganon's hideout. To succeed, you have to find your way to the Underworld mazes, and then fight your way through to the end of each one to find the Triforce.

Overworld & Underworld



POSSESSIONS

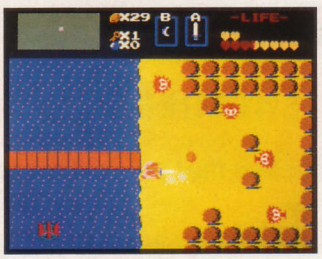
By pressing the START button, the subscreen will appear, displaying your possessions. Use the B button to select an item.

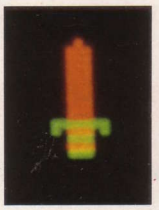


Subscreen

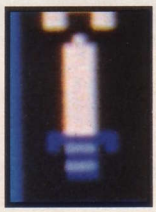
WEAPONS

For your defence there are swords and shields to be bought or found. If your life is full, then you can shoot beams from your sword. However, every time that you are hit by an enemy then you will lose half a heart plus your ability to fire the beams.

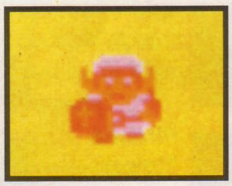




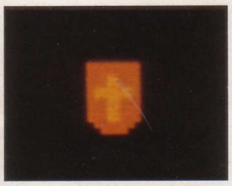
Magical Sword



White Sword



Shield

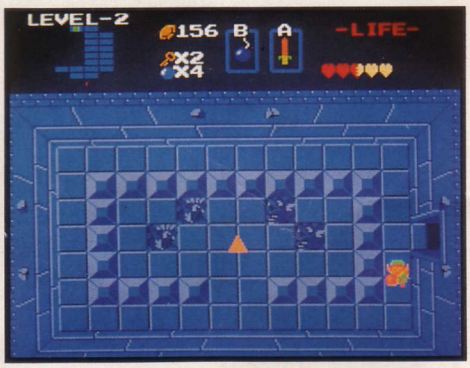


Magic Shield

Sword

THE TRIFORCE

A piece of the Triforce can be found at the end of the first eight Underworld mazes. Every time that you collect a piece, you will be given an extra life heart and also get a little nearer your goal!



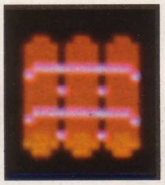
ITEMS

A number of items can be found in the Overworld and Underworld, which will help you solve your quest. Rubies can also be collected, allowing you to buy items from the traders.

Boomerang

Key

Arrows



Raft

Ladder

Whistle

Bomb

Water Of Life

ALLIES AND ENEMIES

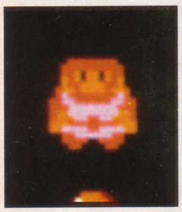
You play the part of Link, the hero of this adventure. Throughout the game, you will come across both allies, who will help you progress further, and enemies, who will do their best to stop you!

LINK AND HIS ALLIES

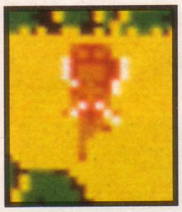
Link
Don't you look real cute? This is Link, the character that you control throughout the game.

Old Man
He lives in caves and gives Link information and weapons.

Old Woman
She also lives in a cave and gives Link the Water of Life.



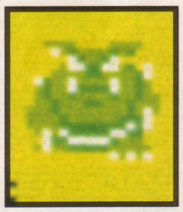
Merchant
He hangs out in a cave too, and will sell Link various items.



Fairies
If you save a Fairy from one of the enemies, then she will restore lost Hearts of Life.

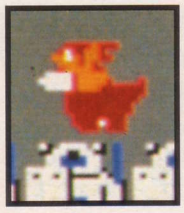
OVERWORLD ENEMIES

Tektite
He lives in rocky places, and approaches Link by jumping.

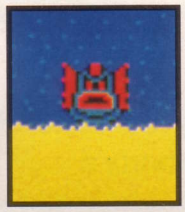


Molblin
He appears on the screen shooting arrows at Link.

Ghini
This spooky character will appear if you touch a tombstone in the cemetery.

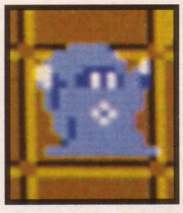


Lynel
Lynel is one of the stronger enemies in the Overworld. He attacks Link with a sword.



Zola
Zola lives underwater and shoots beams at Link.

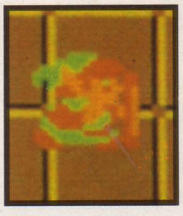
UNDERWORLD ENEMIES



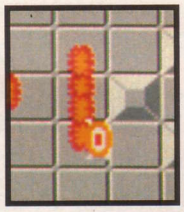
Wizzrobe
This guy throws a strong magic spell at you.

Darknut
Only attack Darknut from the side, as his offensive and defensive power can be quite overwhelming!

Pols Voice
Fight this with Arrows, and try not to get too close!



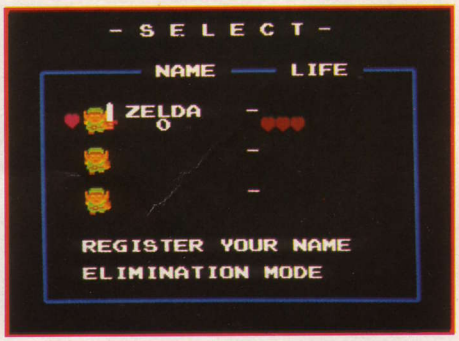
Like Like
Like Like has an appetite for Magic Shields, so be careful! Attack from a distance with Arrows or a Magic Wand.



Lanmola
This centipede style enemy moves real quick. Attack it with the Magic Wand.

SAVING YOUR POSITION

The Legend of Zelda is an adventure with a difference. Apart from having a very large playing area, with many characters to meet, clues to collect and items to find, you can also save your current statistics to the game pack, allowing you to continue from where you left off. So come on, take charge of Nintendo's latest hero and go save that Princess!



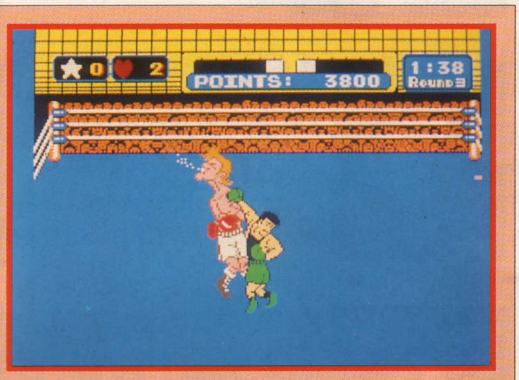
Tips & Tricks

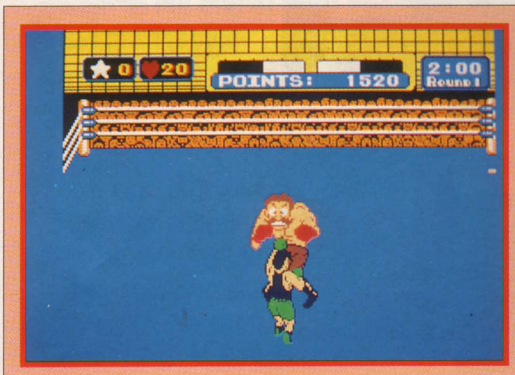
Mike Tyson's PUNCH OUT!!

So you wanna be world champ, huh?
It's a long hard battle to get there pal, so here's a few pointers to get you on your way!

Glass Joe

Joe isn't the toughest opponent that you're going to fight with only one win out of 100 bouts! If Mac can knock him down within a minute, he will get up on first count. As soon as he gets up, throw an uppercut (make sure that you have saved a star from earlier in the round). He probably won't get up again!!



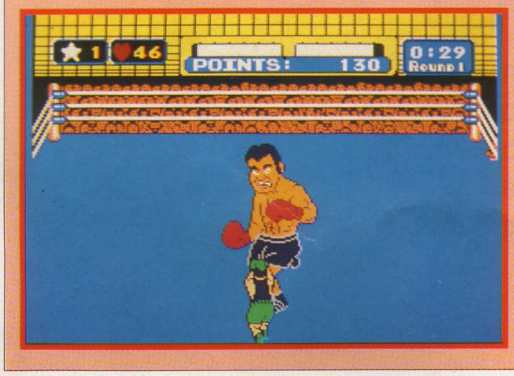


Von Kaiser

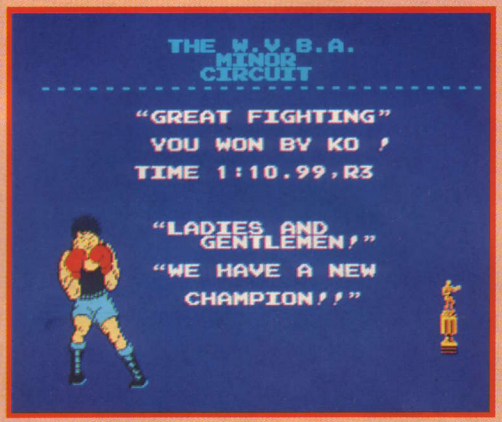
In order to beat Von, don't attempt to block his punches - always dodge them. After you have avoided a punch, you will have just enough time to hit him with five or six punches. If you manage to collect a KO star then deliver it when he's stunned!

Piston Honda

Listen Mac, here's your chance for a real taste of fame and fortune. Watch out for Honda's twitching eyebrows - this indicates that he's just about to throw a punch. Use a block to defend yourself and then throw a straight punch.



Good timing is needed to block his Piston Punches too. You'll notice that the punches are thrown in a set rhythm - match this rhythm with your blocks, and follow through with a few of your own punches.



Repeat this, and you're on your way to your first title!!

You're doing well, the crowd's getting ecstatic, you can almost taste the electrifying atmosphere. **Where do you go from here?**

Don Flamenco

Don's your first WBVA Major Circuit opponent, who won't attack until you incite him. He'll block your punch, and then follow through with an uppercut - sway to the left and use your one-two (left-right) attack, repeating this until the guy's on the floor!

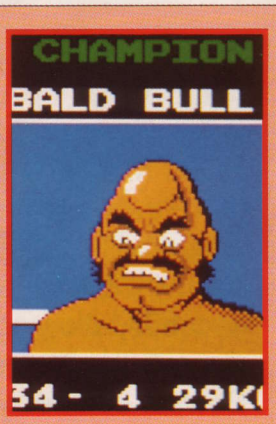
King Hippo

King Hippo may seem invincible at first, but he does have one weakness - his navel! When he opens his mouth (just before he tries to punch you), throw a straight punch to the face and then follow through with body blows. Carry on with this technique until he has no energy left. Once he's down, he won't be getting back up!

Great Tiger

You can tell when Tiger's about to punch because the jewel on his turban will glitter. Get ready to dodge his punch, and then counter-attack with your own punches. Make sure to block his Magic Punch, otherwise it will be you who ends up on the canvas!

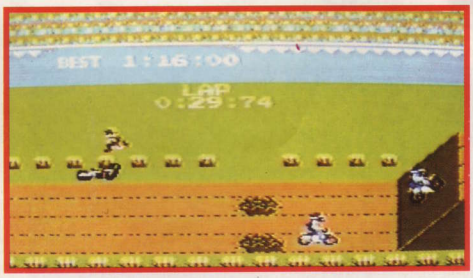
Bald Bull



The biggest problem with Bald Bull is his Bull Charge. You can't dodge it, so stand your ground instead, and throw a body blow on his third jump towards you. He'll double up and fall to his knees - he's all yours now!

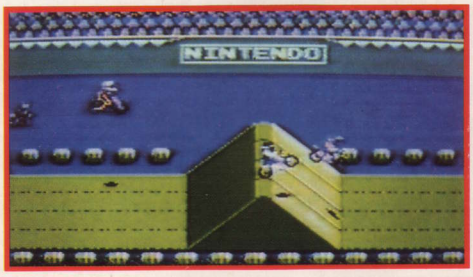
Long Jumping

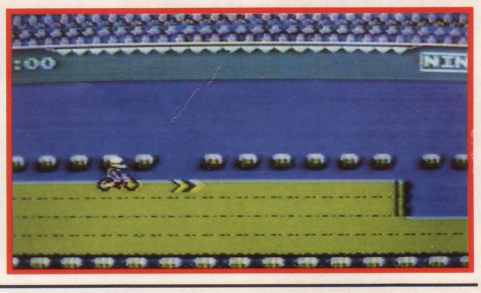
When approaching an obstacle, raise your front wheel and go full speed ahead. If you can then lower your bike to the angle of the landing spot, then you can land without losing any speed!



Get On Your Bike!

During the race, you may crash into a rival motorcrosser or misjudge a landing, causing your bike to overturn. To get back onto your bike faster, repeatedly press the 'A' button.





Cooling Down

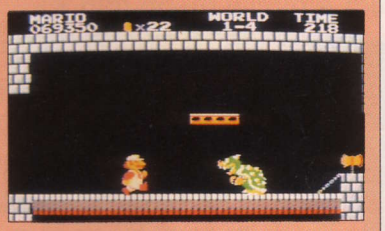
At several points on each track, there will be arrow signs. Move your bike over a sign, and then engine will cool down. Use this to good effect, and you will be in with a winning chance!

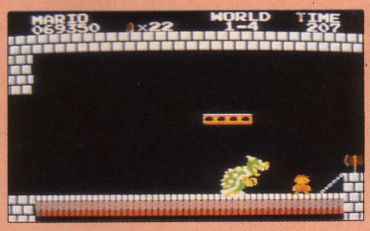
SUPER MARIO BROS.

On Worlds 1-2 and 4-2, you may discover Warp Zones. To save the Princess as quickly as possible, you are going to need to make good use of these zones. Two can be found by jumping onto the 'roof', and running along it, bypassing the end pipe, until you come to a screen introducing you to the warp zone. You can reach the other by climbing some ivy found in World 4-2. Don't rush to the higher levels too quickly though!

Defeating Bowser

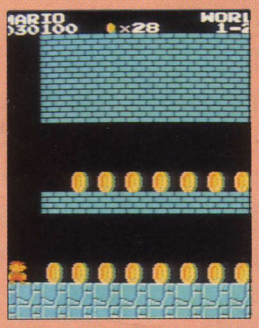
An effective way to defeat Bowser if you aren't in firey form is to let Super Mario 'die'. He then reverts to his normal, smaller self, and will be invincible for a few seconds, allowing you to remove the bridge before Bowser catches you.



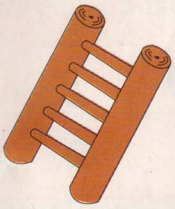


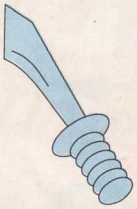
Coin Rooms

In many of the levels in Super Mario Bros., there will be coin rooms. To reach these, you will have to get on to a pipe and press down on your control pad. Finding these is to your advantage, as, for every 100 coins collected, you will gain an extra life!

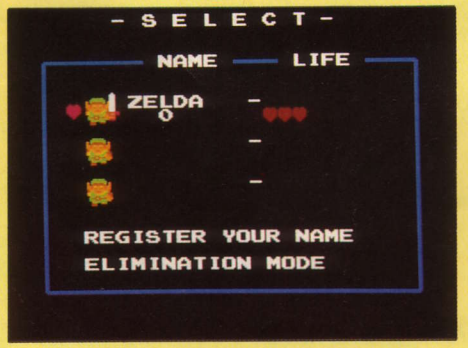


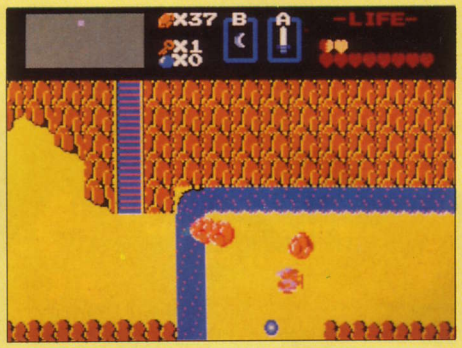
THE LEGEND OF ZELDA™



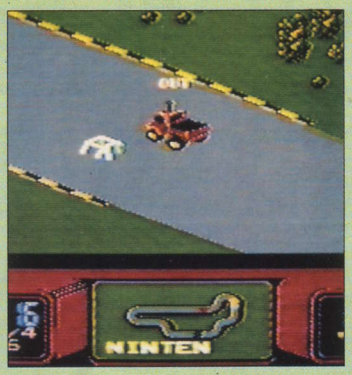


This is one of the most involving games that we have ever played. If you want to start on the more difficult second quest, then try typing in 'ZELDA' instead of your own name on SELECT screen. Recommended for experts only, though - the Overworld may seem the same, but the fight is more difficult!!





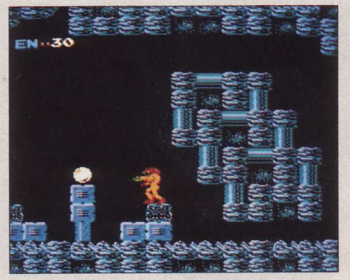
R.C. PRO AM

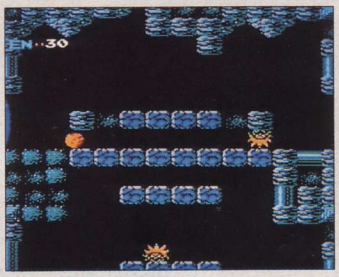


On many of the higher level tracks, if the opposing cars overtake you then there is no way that you can catch them. Bearing this in mind, use your missiles carefully, saving them for the higher level tracks and then blast your way to the front!

Also, collect the Roll Cages as quickly as possible. Apart from preventing you from crashing into the sides, they will protect you against the pop-up barriers.

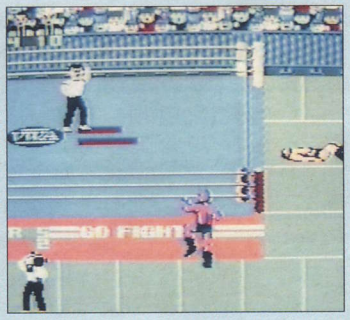
METROID





If you can get the ball from near the starting screen they you can become round and smaller by pressing the down button, allowing you to progress further into the game. Don't forget too that you can collect bombs and then set them by pressing the B button when you are round.

PRO-WRESTLING

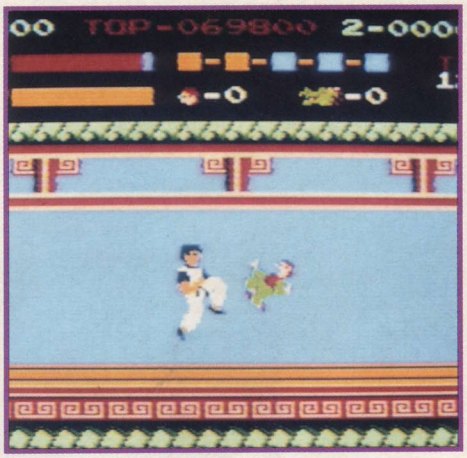


If you are finding it difficult to defeat a certain opponent then try throwing him out of the ring with a Brainbuster or Body Slam move. Then plunge on him from the ring, hurting him real bad! When the count reaches 15, down your opponent once more, and climb back into the ring. If your opponent fails to get back into the ring himself by the count of 20, then you win! This technique works even against the Great Puma.

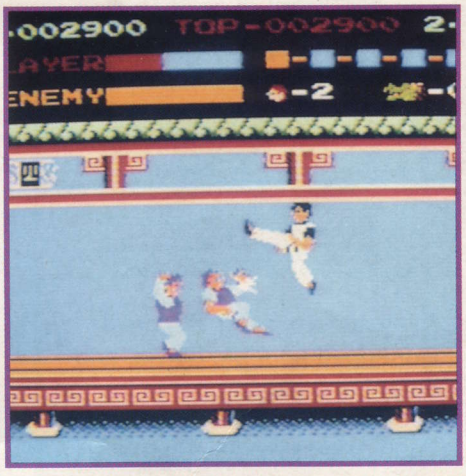
KUNG FU

HY YAA !

When Tom Tom spins through the air at you, press the UP button. This will make Thomas jump up, allowing him to attack Tom Tom in the air!



A useful way to gain 5000 extra points is by defeating 12 Grippers in a row. The ones that you throw don't count, and neither does a Knife Thrower or Tom Tom, so let them pass and only use punches or kicks against the Grippers.



SHORT REVIEWS

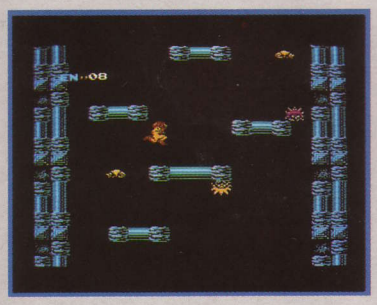
VIDEO SHORTS

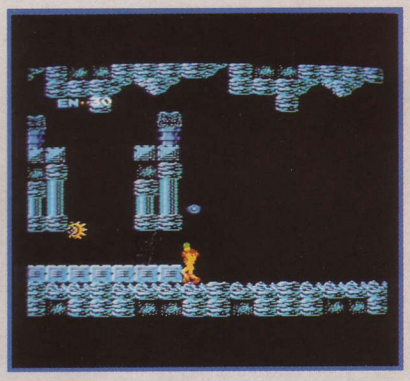
METROID

Get ready for explosive space in Nintendo's brilliant arcade adventure game, 'Metroid'. As a highly trained and infamous space hunter, you have been given the task of infiltrating a space pirate's hideout and destroying a life form called 'Metroid', which has already caused the destruction of one planet and could affect many others if not stopped.

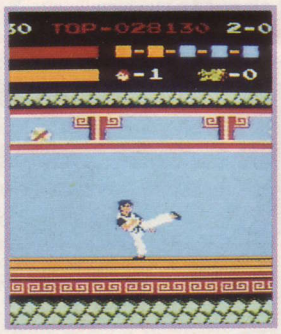
As in Nintendo's many other adventure games, collecting items is necessary if you are to progress into the higher stages. There are extra laser beams, such as 'ice' and 'wave', which came in handy when fighting the mutated aliens, and also items such as high jump boots which will increase your power. You can also recover lost energy by collecting energy crystals.

The landscapes in Metroid change constantly, and a map will be essential if you don't want to get lost too often! Many surprises await you in this very involved and totally enthralling game - don't get caught in the rush to get it!



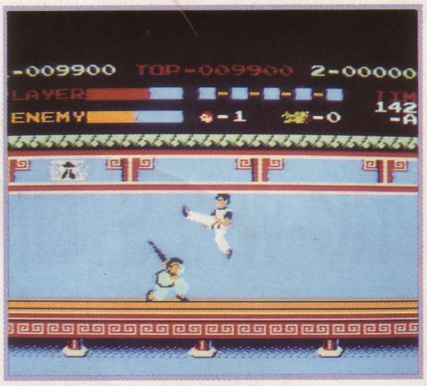


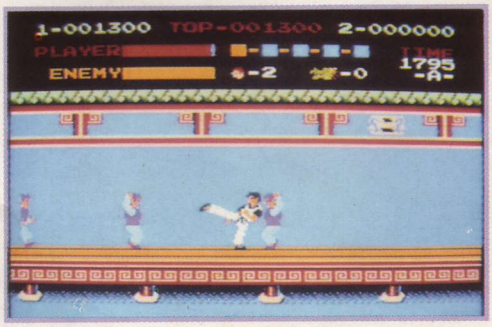
KUNG FU



A mysterious gang, 'X', have kidnapped poor old Sylvia, and bound and gagged her in the top of their castle. As her boyfriend, Thomas, who just happens to be a kung fu expert, it's up to you to save her. Life's never easy, and, boy, can it be tough!

There are five floors to overcome before Sylvia can be rescued. Apart from the 'Grippers', dwarf-like 'Tom'Toms' and deadly 'Knife Throwers', there is also a Boss at the end of each stage who has to be defeated before progression is allowed. For your defence you have a number of Kung Fu moves including crouching punches, leg sweeps, high kicks and jump kicks, any combination of which can be used to dispose of the enemy.





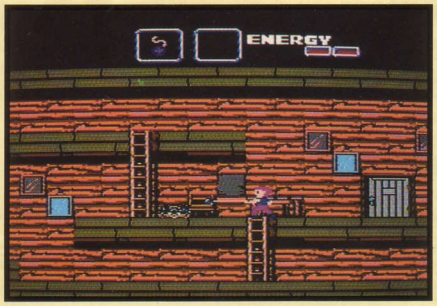
As you proceed through the game, you will come across snakes, dragons and poisonous moths as well as some real tough boss', like a Giant and a Black Magician! The final boss to defeat is the gang leader himself, Mr X! Even Bruce Lee would have problems with this guy!

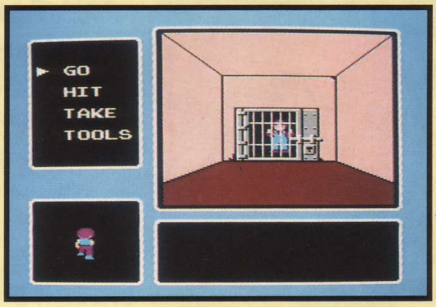
Goonies II

The Fratelli gang are back! They have kidnapped your Goonie pals along with Annie the Mermaid, and, as sole remaining Goonie, it's up to you to sneak into the Fratelli hideout and get your buddies out of there. Initially armed with just a yo-yo style attack, you have to explore the underground caverns, collecting items which will help you save the other Goonies. Go for it!!

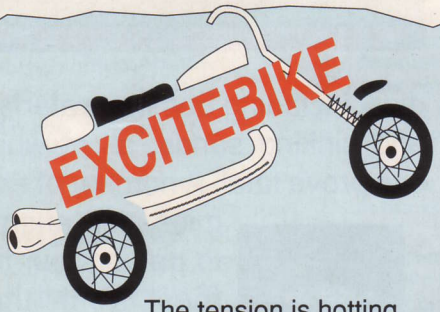
'Goonies II' is one of the latest additions to the list of adventures available for your Nintendo Entertainment System. Play takes place over a number of screens, all full with baddies such as leaping spiders, polar bears and crazy eskimos. Members of the Fratelli gang also make their unwelcome appearance from time to time.

There are a number of doors around the underground caverns, all of which can be entered by your character. Inside the rooms there are items and hints to be found which will help you progress further into the game. Occasionally, there is an old man introducing you to a warp zone which will allow you to access other parts of the game.





Based loosely on the film of the same name, Goonies II is an excellent adventure full of tricks, traps and surprises. I t ' s just about perfect in every way, right down to the superb mix of the original Goonies theme!



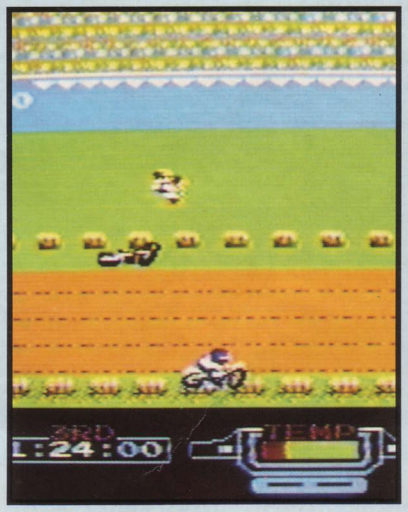
The tension is hotting up ..... a screech of tyres and a cloud of dust indicates the start of yet another exhilarating race! Your competitors and rivals flank you on both sides, giving little room for manoeuvre.

You will have to speed up if you are to overcome the next jump, but your engine is already near overheating point. With little other choice, you press down your turbo acceleration and hope and pray for a cool zone to appear after the next obstacle.....

'Excitebike' is Nintendo's own version of motorcross, the cross country sport for motorcyclists. There are five tracks to race on, either with or without computer controlled opponents, each track getting progressively more demanding. To qualify for the next round, you have to complete the track within the third best time. Both this and the first best times are displayed on screen.

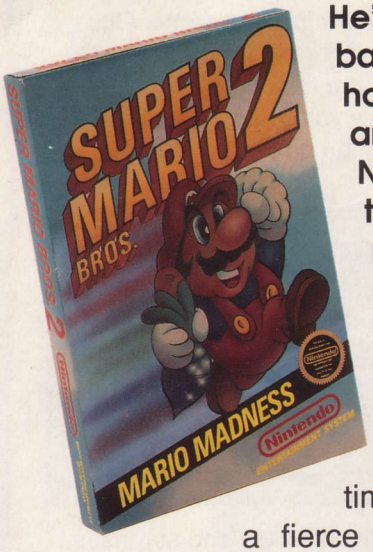
Using the various ramps and your accelerator, you can alter your speed and the length/height of your jump at will. You are also allowed to wheelie over smaller obstacles.

An added bonus to this highly entertaining game is that you are allowed to design it in any way that you see fit, even deciding how many laps the competition will take. This, coupled with the actual game, will keep you happy for some time to come!



Sneak Peeks

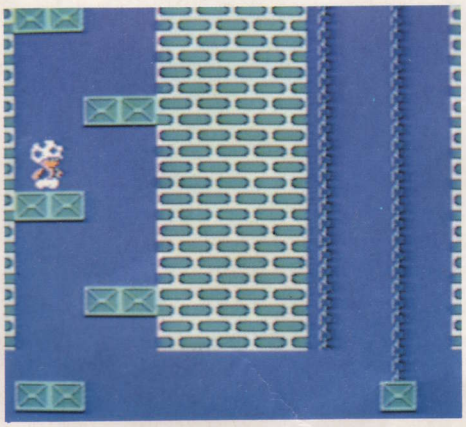
A look at a selection of Game Paks from later this year.....



He's on his way back! Mario and a host of pals will be arriving on your Nintendo Entertainment System real soon, in a new quest to test your skills to their fullest!

SUPER MARIO 2 BROS

This time, it's a fierce action packed battle to free the land of Subcon from the curse of the evil Wart. There are seven new worlds to explore, using one of four characters. They each have different abilities, like Toad can't jump as high as Luigi, yet is much stronger, whilst Princess Toadstool floats through the air with her jumping power decreasing quite a bit if she is carrying an item. Generally, Mario is good at everything!

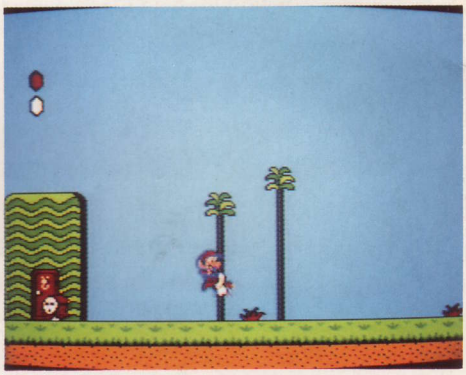


All characters in Super Mario Bros. 2 have the ability to lift up objects or enemies and using them against the other creatures roaming Subcon. Plants grace the landscape in abundance, although sometimes you might find a special item below some that you pull up from the ground. You can't afford to leave any plant unturned!

Unlike in the original game, the landscape in Super Mario Bros. 2 alters frequently, and you will be required to change direction many times to complete each stage. Vines and chains can be climbed, you can enter doors, and, occasionally, you can even go down to lower parts of a stage. Timing, luck and judgement all play a part here!

At the end of each stage, you'll meet up with the Big Boss, who throws a variety of weapons. By jumping on these 'weapons', you can pick them up and hurl them back. Again, timing has to be precise, otherwise it'll be you who cops it!

Many new traps await Mario and his buddies, including bombs, waterfalls and sinking sands, all of which can prove fatal. A number of enemies also attempt to prevent our heroes from their quest, ranging from the aptly named Shyguys and Tweeters to Ninji and Beezos! You've never met creatures like this before, and you just might wish that you never had!



Super Mario Bros. 2 certainly is a varied game, with frantic action, superb graphics and some of the best tunes and effects that you will have heard from your NES. It's nearly too hot to even handle!

Mailbag

The Editor,
Club Nintendo,
P.O. Box 30,
Coventry,
CV1 3BR

Dear Nintendo.....

We recently purchased for ourselves the deluxe version of the Nintendo Entertainment System. Having spent many a long hour playing the various games and enjoying them immensely, we were wondering if you could send us a brochure showing what other games are available because our local stockists have a limited choice.

Thank you for distributing such a wonderful concept in home entertainment.

Mr. and Mrs. JB Fletcher,
Crawley,
West Sussex.

And thank you for such a wonderful letter! The aim of the Club Nintendo is to give the readers information on new games, and also the ones currently available, allowing you to see what titles would suit you most. On page 2 you'll find a list of all the games that you can purchase at the moment, which will be updated as new titles are released !

Damsel Left In Distress !

I recently borrowed 'Super Mario Bros' from a friend, and after several weeks of playing I reached World 7-4. I got there with six lives and a very sore thumb. I tried several different combinations, such as going across the bottom for one minute, then the top for the rest of the time. Suddenly, I reached a lot of fire rods and little else. I tried and tried but my time kept running out!

Is there a way out? If there is, then could you possibly explain it to me before I lose my cool and do something to my NES !

Daniel Woolridge,
Welwyn Garden City,
Hertfordshire.

Well, we wouldn't want that now, would we? World 7-4 is a little tricky because you have to go through it in a set pattern. Here's how: After the lifts, go along the bottom until you get to two platforms. Run along the lower of the two platforms, and then jump up onto the top of the next set of bricks that you reach.

Now comes the difficult part! Run past the fire rod, carry on along the top until you get a large gap followed by a small platform. Jump onto the platform, fall downwards, go left along the lower platform, fall down, go right and then jump up onto the next platform. Run across this, jump up onto the next platform, go left, fall down, go right and jump UP onto the high platform.
Don't go under the vertical wall otherwise you'll trap yourself and have to start again. Now turn right and you'll find that you've reached Bowser! Good Luck!

Game Ideas

I am the proud owner of a Nintendo Deluxe Entertainment System, which includes R.O.B., the Zapper Gun and two great games.

It's about the games that I am writing to you as I do not know all of the games that are available, and there is no source from where to get this information (There is now - Ed). Another reason for writing is that I have some ideas of my own for some software titles. There is 'Operation Wolf', which could be used with the Zapper Gun, and sports games such as 'Summer Olympiad'.So please could you send me information on the games on the market and also future releases.

Lewis Peacock,
Twyford,
Berks.

Sure thing Lewis - here it is !

Punching Problems

I bought a game pack recently called 'Mike Tysons Punch Out !!'. The game itself is great, better than any other boxing game that I have played. I'm really thrilled with it. The problem is that I just can't beat Bald Bull, so can you please tell me how to do it.

Andrew Hunter,
Hartwell,
Northants.

Check out Tips & Tricks, Andrew - we might just have ruined Bald Bull's career !

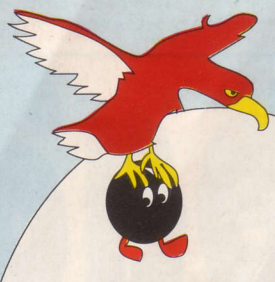
If you have anything to say about the Nintendo Entertainment System, or Club Nintendo then write to the address printed above.

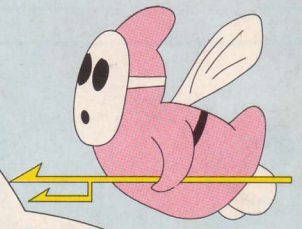
HI SCORES

Would you like to see your name in lights? Well, we can go one better, and print it in the Club Nintendo magazine! All you have to do is get a decent score on your favourite game and send it to us. However, we will need evidence, so be sure to capture it on film. The best results can be achieved with a normal 35 mm camera - most games have a pause feature, so press the start button, turn all of the lights off (don't use a flash), make sure the camera is in focus, and then take a couple of shots. Send the best one to us at:

Scores Of Fun
Club Nintendo,
PO Box 30,
Coventry,
CV1 3BR

You never know - yours could be the score that everybody will want to beat!





This is the Stuff That Dreams Are Made Of ...

SUPER MARIO BROS 2

Coming soon from Nintendo - Super Mario Bros. 2, the sequel to one of the most addictive games available on your Nintendo Entertainment System. Guide Mario and his three pals through Subcon, the world of dreams, in an attempt to save its people from the evil Wart. It ain't gonna be easy, but it's sure gonna be fun!

Many dangerous lands lie ahead, with some real weird creatures doing their best to prevent Mario from reaching his goal. But Mario is prepared - he can now lift up a variety of objects, as well as his enemies, and use them as weapons, throwing them in the appropriate direction.

'Big Bosses' await Mario at the end of each level, including over-grown mice, three headed snakes and a troubled 'Birdo' who thinks that he is a girl! These guys are there to stop you if the minions don't, so expect a tough time!!

Super Mario Bros. 2 carries on the tradition set by the original for addictive and highly atmospheric gameplay. You're going to just love this game, because Mario's back - 'nuff said?!